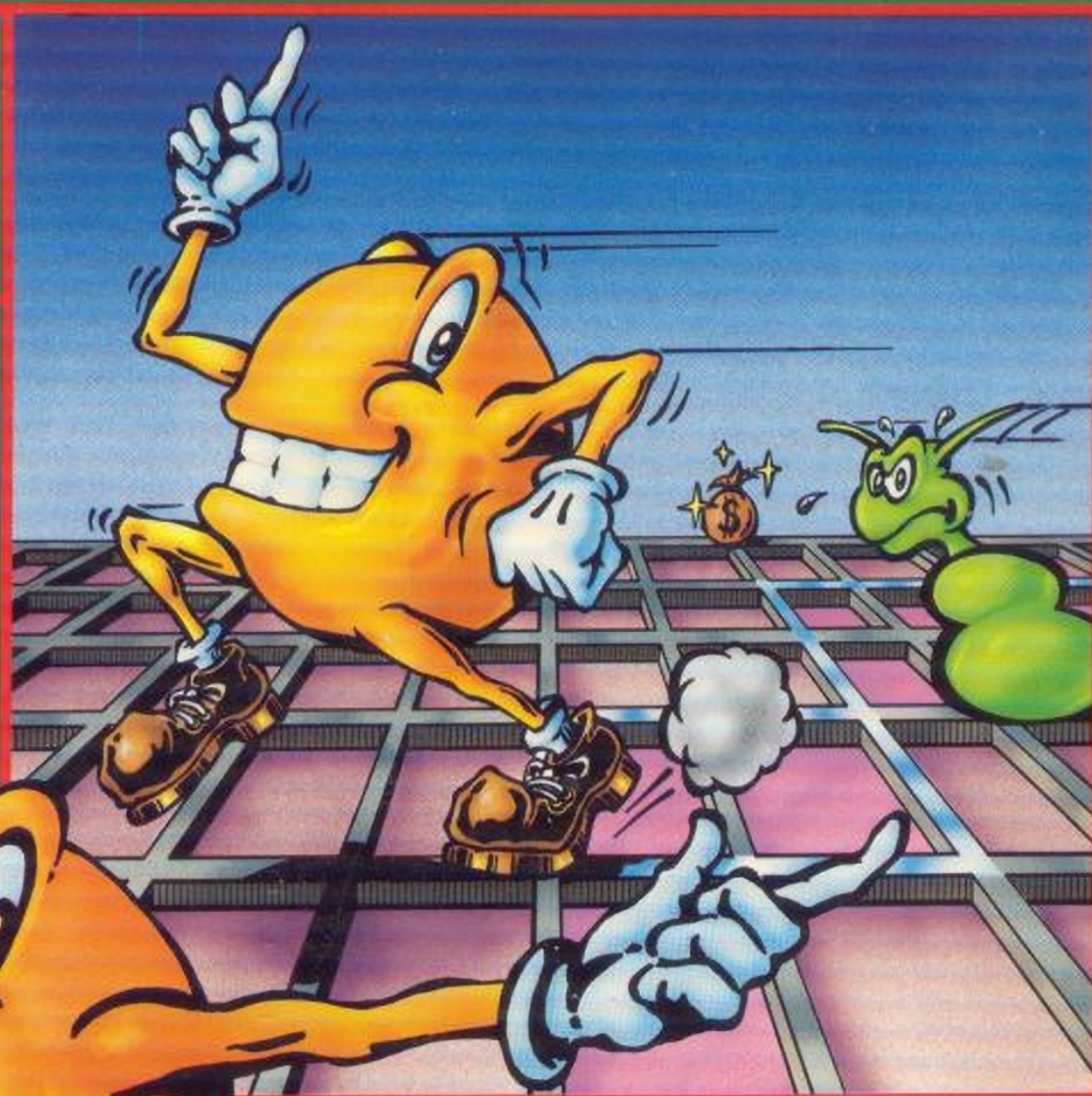
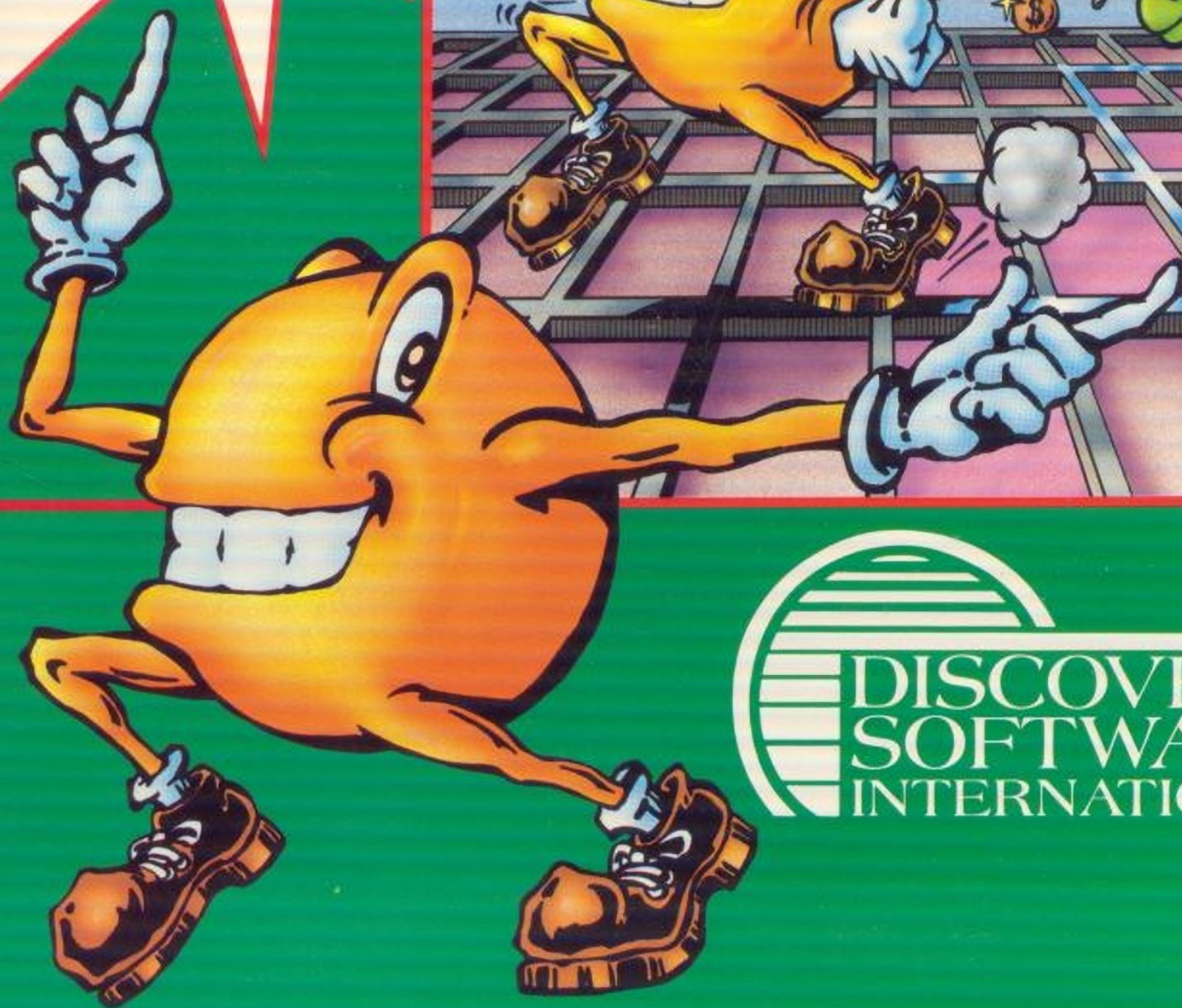


# ZOOM!

Are You  
Quick &  
Agile Enough  
To Meet The  
Incredible  
Challenges?



DISCOVERY  
SOFTWARE  
INTERNATIONAL





## Welcome to ZOOM!

Imagine yourself a clever and enchanting little character named **ZOOMER!** You are fast — but are you quick and agile enough to meet the incredible challenges of **ZOOMLAND?** Can you evade the hungry Jaggernaut and avoid the roaming enemies out to disrupt your mission?

The only way to find out is to put yourself to the test. You can play by yourself (Hit F1) or take turns with a friend (Hit F2). If you have two joysticks both of you can play at once (Hit F3) and keep score.

Your mission is to frantically zig-zag and dart through **ZOOMLAND** lighting up the grid lines. Outline the squares to light them up and score! Zip along the lines to capture more than one square at a time and yell, "Hey! Hey! WOW!" Seize two or more squares at once and the left gauge gives you extra scoring time!

Complete all of the squares and **ZOOMLAND** thrusts you through space to the next zone. **ZOOMLAND** has 50 challenging levels and if you survive them all, you win!



# The Bad Guys

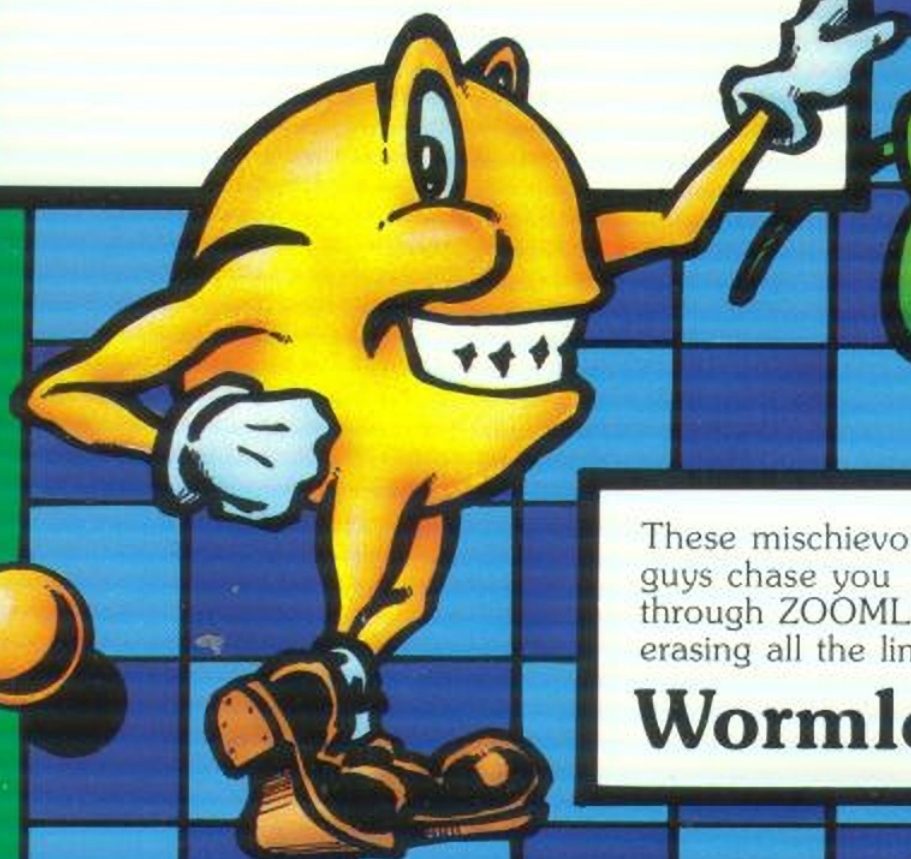
Watch out for those roving bad guys. They'll do anything to stop you! Some will devour you (eegad!), others chase you wiping out your work.

## Jaggernaut

Beware of the deadly flapping lips!

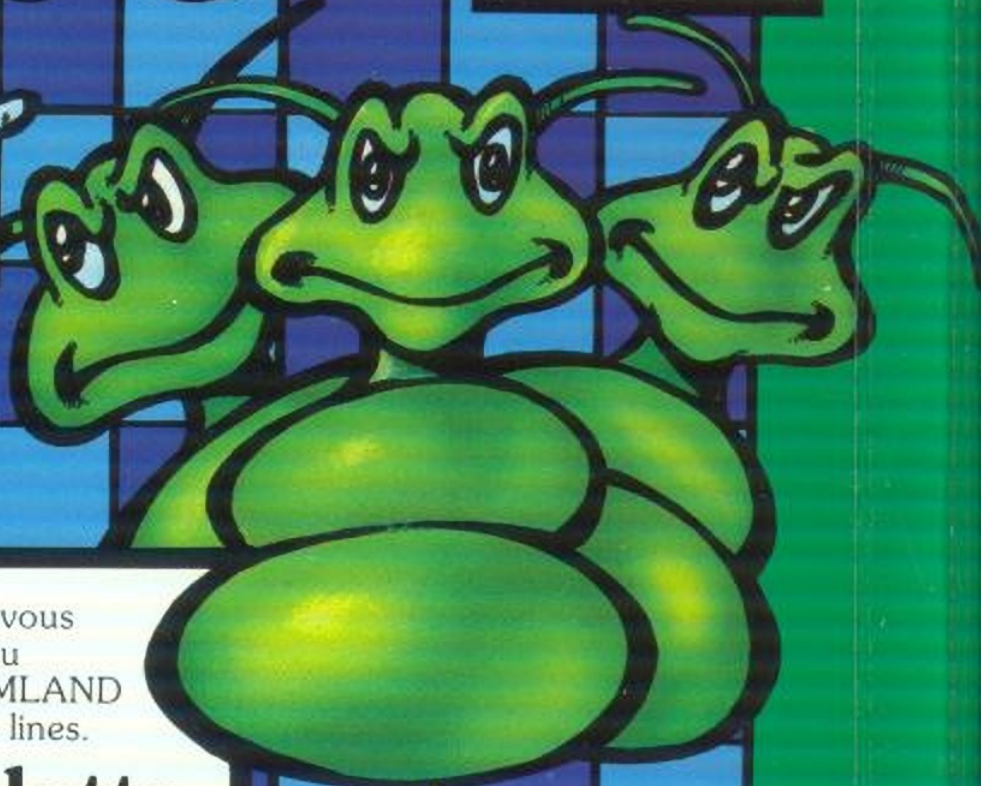


**Got You!**



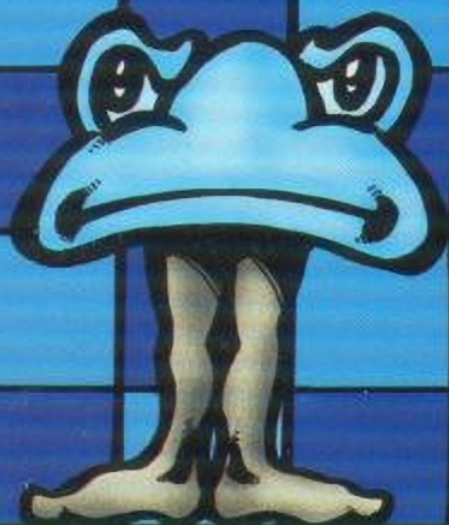
These mischievous guys chase you through ZOOMLAND erasing all the lines.

## Wormletts



## Warning!

- Black Holes appear at random to swallow you up.
- Spheroids crash after you in hot pursuit.
- Angleheads are out to get you!

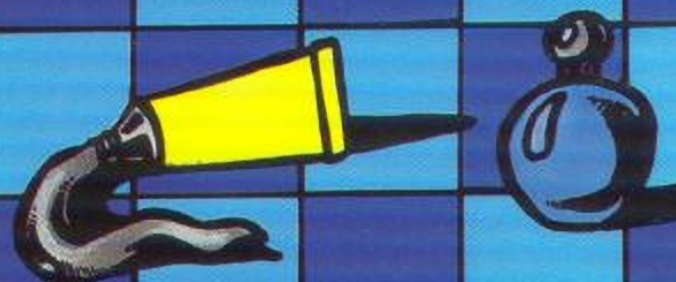
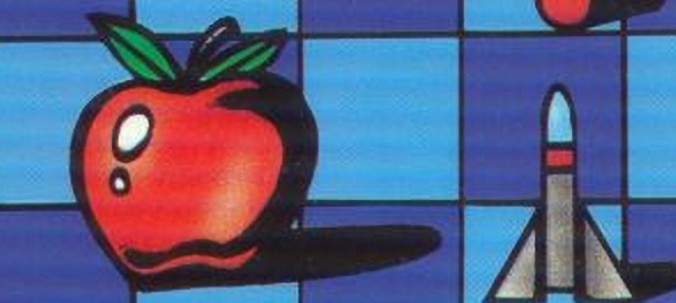
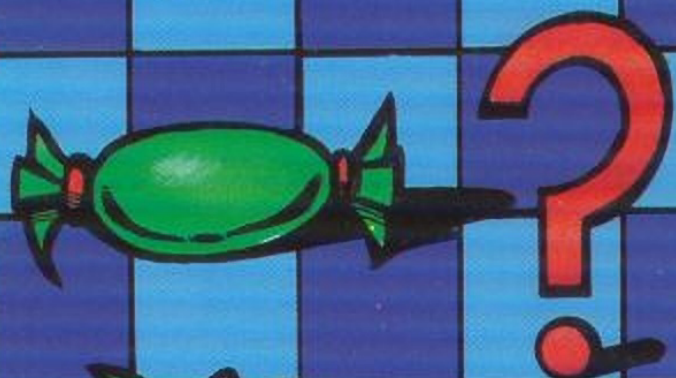




# Magic Powers & Bombs

You can zing the enemies with bombs! They'll stop anyone in their tracks so you can keep on ZOOMIN! But watch out, they can stop you too. Just push the button on your joystick to drop a bomb.

If you're quick enough you can snatch the magic powers which unexpectedly spring into ZOOMLAND!



**ICE CUBES**

Freeze the enemy on the spot!



**CANDY**

Gives you an extra burst!



**MONEY BAGS**

Extra Points!



**?**

No one knows!



**APPLE**

Gives you 4 squares!



**ROCKET**

Zooms you to next level!



**MAGIC POTION**

Makes you untouchable (Gauge on right shows how long).



**GLUE**

Slows the enemy down!





1st

## Frank Neuhaus

The creator of ZOOM! is Frank Neuhaus, a 22-year-old student from Voerde, West Germany. The world of computers captured Frank's imagination five years ago and he's been writing programs ever since.

Frank, who uses an Amiga 1000, has written several well known programs including two games: Swooper and Mike the Magic Dragon. ZOOM! is his first work to be distributed internationally.

"Amiga only had shoot-em-up games and I wanted to write something that was completely different," says Frank. "I think it's a game that can appeal to children as well as adults. It's a fun game."



## The ZOOM! Crew

Programming  
Computer Graphics

Frank Neuhaus  
Jochen Wiegelt  
Gisela Wiegelt  
Frank Neuhaus  
Thomas Lopatic  
Bob Hires

Soundtracks  
Illustration

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# ZOOM!

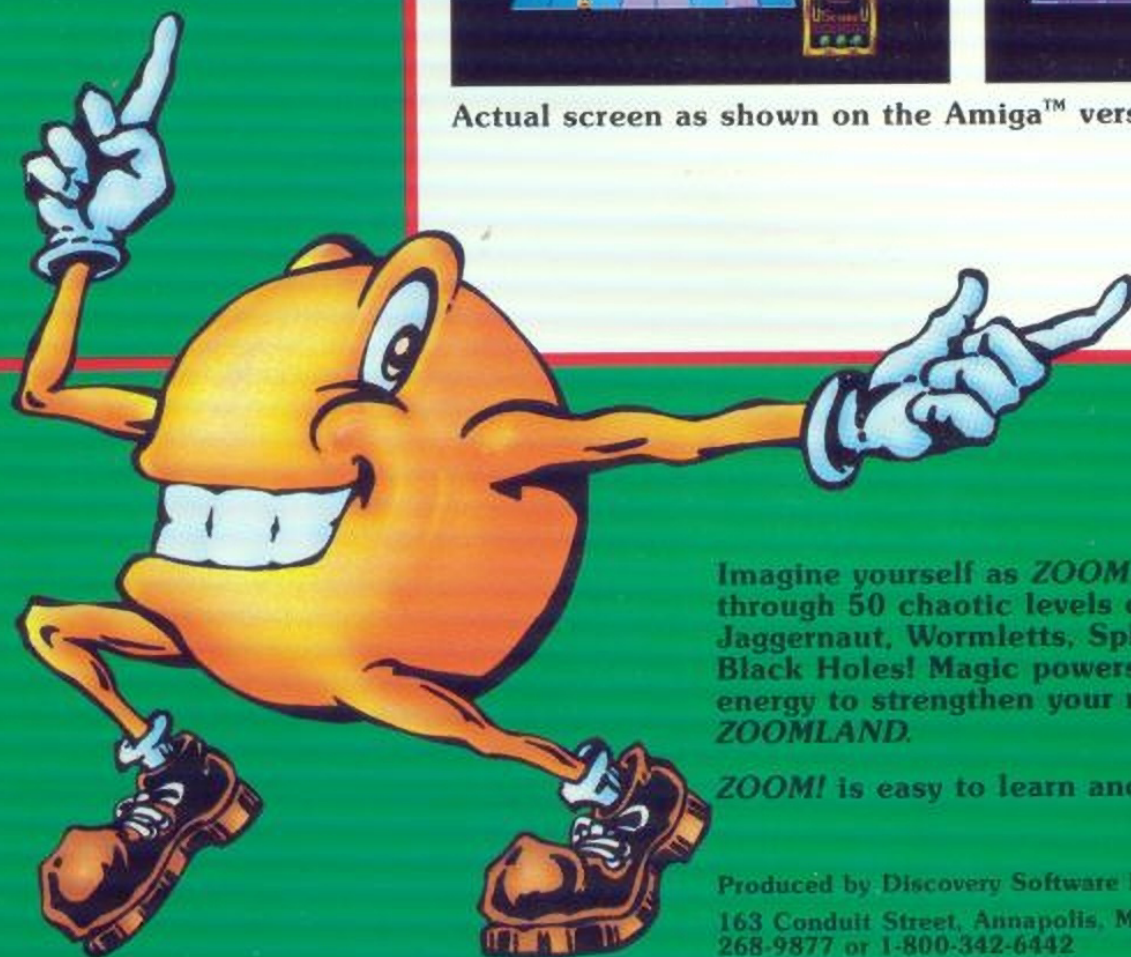
A colorful and fun-filled fast-paced arcade style game that challenges the player's reflexes and strategic thinking abilities!



**You are fast – but are you quick and agile enough to meet the incredible challenges?**



Actual screen as shown on the Amiga™ version of ZOOM!



Imagine yourself as **ZOOMER**, darting and dashing through 50 chaotic levels of play while evading the Jaggernaut, Wormletts, Spheroids, Angleheads and Black Holes! Magic powers give you bursts of energy to strengthen your reckless quest through **ZOOMLAND**.

**ZOOM!** is easy to learn and ideal for family play!

Produced by Discovery Software International, Inc.  
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